# AOTR CONTENT THAT NEEDS TO BE REMOVED FROM DAGOR DAGORATH MOD (NAME TO BE CHANGED)

**All of these assets will have to be removed and replaced with new models or vanilla models.**

**GONDOR**

1-) Gondor Archery Range is from the Age of the Ring mod.

2-) Gondor monster archers has the same image with the aotr minas tirith archers.

3-) archer towers model

**ARNOR**

1-) Arnor Battle Towers are from the Age of the Ring mod.

Farm building anim

# ROHAN

1-) Axe rohirrims are from an old age of the ring version. Also Axe rohirrims are using the same images with the current age of the ring 8.3.1 rohirrim warriors.

2-) Regular rohirrims are using the same image with the snowbourns from the current aotr 8.3.1.

**IMLADRIS**

1-) Glorfindel’s fortress image is from Age of the Ring mod.

## **EREBOR**

1-) Kili model is from the Age of the Ring mod.

2-) Fili "select hero-tool" image is same with the Age of the Ring mod.

3-) “Recruitment” image for Battlewagon is same with the Age of the Ring mod.

4-) Iron Hills Chariot is from the Age of the Ring mod.

### ISENGARD

1-) Isengard’s Dunland Spearman models are from the Age of the Ring mod.

2-) Isengard’s Dunland Wildmen models are from the Age of the Ring mod.

3-) Isengard’s Dunland Torch Throwers models are from the Age of the Ring mod.

4-) Uruk Man-Slayer's “Recruitment” image is same with the Age of the Ring mod.

### **GOBLINS**

1-) Wyrm Lair is a fully Age of the Ring structure.

2-) Fire Wyrm is from the Age of the Ring mod.

3-) Giant Bat’s image and it’s skill, “Vampirism”s image are same with the Age of the Ring mod.

4-) Gundabad archers, warriors and pikemen units may be from an old Age of the Ring mod version.

5-) Gundabad Bodyguards are from the Age of the Ring mod.

6-) Gundabad Barracks may be from an old Age of the Ring mod.

Gundabad bolg